

Tianmin Shu

CONTACT INFORMATION	8125 Math Sciences Bldg University of California, Los Angeles Los Angeles, CA 90095, USA	<i>Phone:</i> (310) 948-5180 <i>E-mail:</i> tianmin.shu@ucla.edu <i>Website:</i> https://tshu.io
EDUCATION	University of California, Los Angeles , Los Angeles, CA, USA <i>Ph.D. in Statistics</i> <ul style="list-style-type: none">• Advisor: Song-Chun Zhu• Thesis: Social Scene Understanding: Group Activity Parsing, Human-Robot Interactions, and Perception of Animacy Fudan University , Shanghai, China <i>B.S. in Electronic Engineering</i>	10/2014 - 06/2019 09/2010 - 06/2014
RESEARCH EXPERIENCE	Center for Vision, Cognition, Learning, and Autonomy, UCLA <i>Graduate Student Researcher</i> Facebook AI Research , Menlo Park, CA, USA <i>Research Intern</i> Salesforce Research, MetaMind Group , Palo Alto, CA, USA <i>Research Intern</i> Center for Vision, Cognition, Learning, and Autonomy, UCLA <i>Research Intern</i>	09/2014 - present <i>Advisor: Song-Chun Zhu</i> 06/2018 - 09/2018 <i>Mentor: Yuandong Tian</i> 06/2017 - 09/2017 <i>Mentor: Caiming Xiong, Richard Socher</i> 07/2013 - 09/2013 <i>Advisor: Song-Chun Zhu</i>
PUBLICATIONS	(* indicates equal contribution) Peer-reviewed Journal Articles D. Xie, T. Shu , S. Todorovic, and S.-C. Zhu. Learning and Inferring “Dark Matter” and Predicting Human Intents and Trajectories in Videos. <i>IEEE Trans. on Pattern Analysis and Machine Intelligence (TPAMI)</i> , 40(7): 1639-1652, 2018. T. Shu* , Y. Peng*, L. Fan, H. Lu, and S.-C. Zhu. Perception of Human Interaction Based on Motion Trajectories: from Aerial Videos to Decontextualized Animations. <i>Topics in Cognitive Science (TopiCS)</i> , 10(1): 225 - 241, 2018. Peer-reviewed Conference Papers T. Shu , Y. Peng, H. Lu, and S.-C. Zhu. Partitioning the Perception of Physical and Social Events Within a Unified Psychological Space. <i>41st Annual Meeting of the Cognitive Science Society (CogSci)</i> , 2019. (Oral presentation, acceptance rate: 205/810 = 25.3%) T. Shu and Y. Tian. M ³ RL: Mind-aware Multi-agent Management Reinforcement Learning. <i>7th International Conference on Learning Representations (ICLR)</i> , 2019. (Acceptance rate: 525 / 1591 = 33%) P. Wei, Y. Liu, T. Shu , N. Zheng, and S.-C. Zhu. Where and Why Are They Looking? Jointly Inferring Human Attention and Intentions in Complex Tasks. <i>IEEE Conference on Computer Vision and Pattern Recognition (CVPR)</i> , 2018. (Acceptance rate: 979/3303 = 30%)	

T. Shu, C. Xiong, and R. Socher. Hierarchical and Interpretable Skill Acquisition in Multi-task Reinforcement Learning. *6th International Conference on Learning Representations (ICLR)*, 2018. (Acceptance rate: 337 / 935 = 36%)

T. Shu*, Y. Peng*, L. Fan, H. Lu, and S.-C. Zhu. Inferring Human Interaction from Motion Trajectories in Aerial Videos. *39th Annual Meeting of the Cognitive Science Society (CogSci)*, 2017. (Oral presentation, acceptance rate: 255/873 = 29%) **Computational Modeling Prize**

T. Shu, S. Todorovic, and S.-C. Zhu. CERN: Confidence-Energy Recurrent Network for Group Activity Recognition. *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2017. (Acceptance rate: 783/2680 = 29%)

T. Shu, X. Gao, M. S. Ryoo, and S.-C. Zhu. Learning Social Affordance Grammar from Videos: Transferring Human Interactions to Human-Robot Interactions. *IEEE International Conference on Robotics and Automation (ICRA)*, 2017. (Acceptance rate: 939/2289=41%)

T. Shu*, S. Thurman*, D. Chen, S.-C. Zhu, and H. Lu. Critical Features of Joint Actions that Signal Human Interaction. *38th Annual Meeting of the Cognitive Science Society (CogSci)*, 2016.

T. Shu, M. S. Ryoo, and S.-C. Zhu. Learning Social Affordance for Human-Robot Interaction. *25th International Joint Conference on Artificial Intelligence (IJCAI)*, 2016. (Acceptance rate: 558/2294= 24%)

T. Shu, D. Xie, B. Rothrock, S. Todorovic, and S.-C. Zhu. Joint Inference of Groups, Events and Human Roles in Aerial Videos. *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2015. (Oral presentation, acceptance rate: 71/2123 = 3.3%)

Peer-reviewed Workshop Papers

X. Gao, R. Gong, **T. Shu**, X. Xie, S. Wang, and S.-C. Zhu. VRKitchen: an Interactive 3D Environment for Learning Real Life Cooking Tasks. *ICML Reinforcement Learning for Real Life Workshop*, 2019.

T. Shu, C. Xiong, Y. N. Wu, and S.-C. Zhu. Interactive Agent Modeling by Learning to Probe. *NeurIPS 2018 Deep Reinforcement Learning Workshop*, 2018.

MEDIA COVERAGE “AI can learn real-world skills from playing StarCraft and Minecraft.” *Science News*. May 14, 2019

“VRKitchen: An interactive virtual environment to train and test AI agents.” *Tech Xplore*. Mar. 27, 2019

“Robots taught to work alongside humans by giving high fives.” *New Scientist*. Apr. 27, 2017

INVITED TALKS “Towards a Better Agent Modeling for Multi-agent Reinforcement Learning.” *CLVR Speaker Series, University of Southern California*, Nov. 29, 2019

“Social Perception on Heider-Simmel Animations.” *The Annual Meeting of Multidisciplinary University Initiative (MURI), White Mountain, NH*, Sep. 26, 2018

“Modeling Human Social Interactions.” *The Annual Meeting of Multidisciplinary University Initiative (MURI), UCLA*, Aug. 23, 2017

“Inferring Human Interactions.” *3rd Vision Meets Cognition Workshop in Conjunction with CVPR*

2017, Honolulu, HI, Jul. 21, 2017

SELECTED HONORS AND AWARDS	Computational Modeling Prize in Perception/Action, Cognitive Science Society	2017
	Outstanding Bachelor Thesis of Fudan University	2014
	Shanghai Outstanding Graduate Award, Shanghai Municipal Education Commission, China	2014
	National Scholarship of China, Ministry of Education, China	2013

PROFESSIONAL SERVICE

Conference Reviewer:

- CVPR (2017–2019)
- ICCV (2017, 2019)
- ECCV (2018)
- ICRA (2019)
- IROS (2017, 2019)
- BMVC (2019)
- ACCV (2019)
- PRCV (2019)

Journal Reviewer:

- IEEE Transactions on Image Processing (TIP)
- Quarterly Journal of Experimental Psychology
- Computers in Industry

Workshop Committee:

- ICML 2018 Workshop on Theoretical Foundations and Applications of Deep Generative Models
- 3rd Vision Meets Cognition Workshop in Conjunction with CVPR 2017

Department and University Services:

- Student Reviewer, UCLA Computer Science Graduate Admission (2017-2019)
- Grad Student Consultant, the American Statistical Association (ASA) DataFest (2015)

TEACHING EXPERIENCE

University of California, Los Angeles, Department of Statistics

STATS 232C: Cognitive Artificial Intelligence Spring 2018
- Special Reader

STATS 102A: Introduction to Computational Statistics with R Fall 2017, Winter 2018
- Teaching Assistant

STATS 232A: Statistical Modeling and Learning in Vision and Cognition Winter 2016
- Special Reader

STATS 130: Getting up to Speed with SPSS, Stata, SAS, and R Spring 2015
- Teaching Assistant

MENTORING

Undergraduate Research:

- Qingyi Zhao (Master in Computer Science, UCLA)
- Adam Brownell
- Xiaofeng Gao (currently Ph.D. student in Statistics at UCLA)
- Xiaopei Zhang (Master in Electrical Engineering, UCLA)
- Peimeng Sui (Master in Data Science, NYU)

Master Research:

- Yixin Chen (currently Ph.D. student in Statistics at UCLA)